



Fig.017 Screenshot of the icons with which each dream was originally labeled and with which it could have been retrieved. This categorization worked pretty good but I later gave it up to just present my dreams as a more integer material, a language of its own. If readers put some effort in it they can certainly extrapolate their own meaning.

Only since I was 24 years old I began digitizing my dreams and including them as part of my project. Initially I tried to combine the dreams with the photographic record of my activities trying to append each dream onto the activity that might have inspired it. Soon however I decided to keep the dreams as a separate work, allowing readers to make free interpretations comparing the dreams with other works of the project. Also from the beginning I developed an interface based on four categories with which I could label each dream using a set of 16 icons per category: the time and the place in which a dream occurred but also the people involved and the kind of dream. The interface worked as some kind of internet artwork but was later dismissed to maintain all the various works of the project exclusively chronological as different languages of the same life-time. In this respect I have opted to provide readers with raw ingredients; rather than trying to refine and sophisticate the various works including my dreams, I feel like the German artist Joseph Beuys who used to install in a museum setting a large quantity of for example fat or beeswax. I am fascinated with the idea of confronting the viewers of my project with an incredible quantity of human nature, in this case a giant amount of dreams.